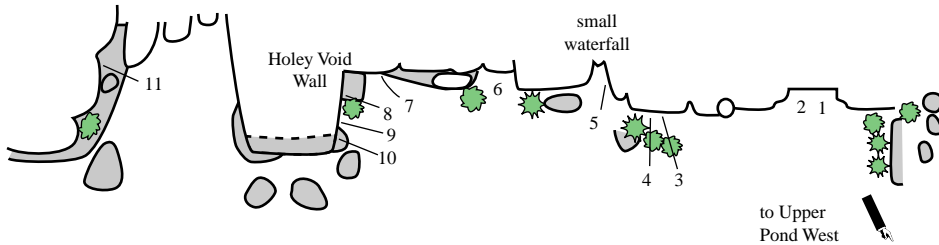


## The Holey Void

Named in honor of the pockets and because most of the locals had said that the area was devoid of any additional routes at the time. Though not all very long, the routes turn out to be pretty good and add some variety and depth to the area.

Thanks to Fred AmRhein for the betas.



- 1. Endomorph Man** F R  
□ □ 5.12b  
 Start with 2 two-finger pockets 4 feet left of the corner and climb the technical face. Finish in Loc-Tite.
- 2. Loc-Tite** F R  
□ □ 5.11d  
 Start on good pockets 6 feet right of the corner and climb the technical face.
- 3. Nothing's Right** F R  
□ □ 5.7  
 Start 6 feet left of the arete and climb the face. Big jugs after a bouldery start.
- 4. Nothing's Left** F R  
□ □ 5.7  
 Start 6 feet right of the arete and climb the face. Big jugs after a bouldery start.
- 5. Nothing Becomes Her** F R  
□ □ 5.9  
 Short face between a small intermittent waterfall and an arete.
- 6. Nothing to It** F R  
□ □ 5.10c  
 5 bolts to Metolius Rap Anchors in the middle of a face. Small pockets. Pumpier than it looks.

- 7. Next to Nothing** F R  
□ □ 5.5  
 The pocketed slab. Easy first lead.
- 8. Nothing's there** F R  
□ □ 5.12a  
 Slightly overhanging seam to face. Climb 3 bolts above the right-leaning crack, then up the face. This is an atypical QC route and is pretty good.
- 9. Is Nothing Sacred?** F R  
□ □ 5.11c  
 Slightly overhanging pocketed face. Start between the thin crack and the right-leaning crack. 35', 5 bolts to chains. Tricky first move to a pumpy face. Pretty good.
- 10. Nothing But Air** F R  
□ □ 5.11d  
 Climb along a thin crack. Bouldery start. Stick clip first bolt and watch out for the second. Interesting moves.
- 11. Unknown** F R  
□ □ 5.11+  
 Climb up the face left of the arete. It is a very thin, sharp face. 3 beige-painted hangers and chain anchors.
- N.B.** There is a route up and more west from #11, on the large rounded summit block. It's a 5.10a, 45 feet long, with chains and 4 bolts. Long hike for a short climb with a pretty fantastic view from the top.



presents

a selection  
of  
sport climbing  
in  
**Queen Creek**  
**Arizona**  
  
**The Pond**  
and  
**Atlantis**

# Road Area, Queen Creek, Arizona

Queen Creek is known all over the country for the famous Phoenix Bouldering Contest, but it also hosts some interesting sport climbing. *The Rock Jock's Guide* has over 600 routes (not all sports). We decided to present you two of the best areas. The Pond and Atlantis. By themselves they have more than 80 routes varying between 5.7 and 5.13b.



**How to get there:** From Phoenix, drive east on the highway 60 for an hour passing the town of Superior.

For Atlantis, park on your right at a big pullout just after the tunnel after the mile marker 228. Scramble down the gully and walk left to enter the canyon.

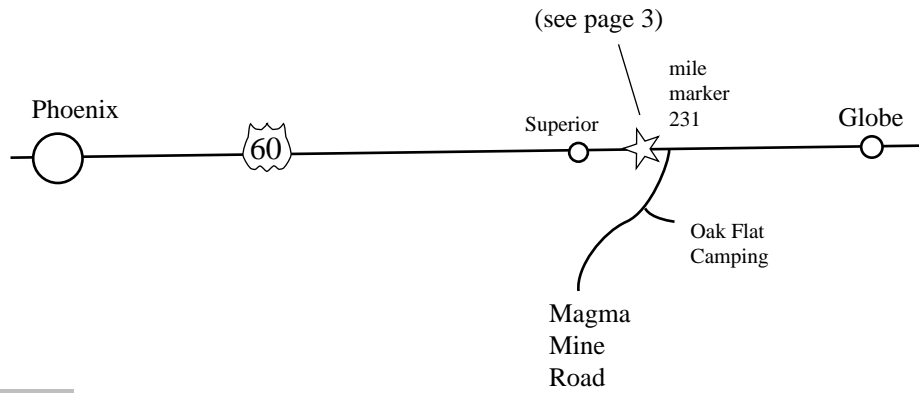
For The Pond, park on your right at a big pullout with a huge boulder after the mile marker 229. Walk up the road and cross it just before the bridge. Then, cross the stream and the lower pond and scramble up right of the pond. You're then facing the first area simply called The Pond.

**When:** You can climb year round in Queen Creek. The summer can be pretty warm, but Atlantis stays in the shade and is colder than most other areas. In winter, your best bet is at The Pond which gets plenty of sun. For the best weather, climb around March or November.

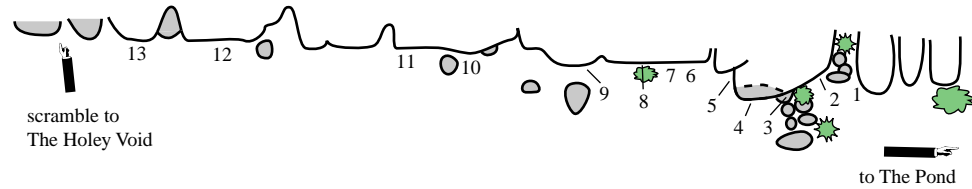
**Eat:** The town of Superior has small groceries and a few restaurants. If you drive to Miami and Globe (15 to 20 miles) you'll get everything a normal American city has.

**Sleep:** You can camp for free at Oak Flat. There is an outhouse but no water. Drive further up the road and make a right just before the mile marker 231 on Magma Mine Road. Follow the indications for Oak Flat Campground.

**Guidebook :** The Rock Jock's Guide to Queen Creek Canyon by Marty Karabin, MK Productions.



# Upper Pond West



**1. Cowboy**   **5.10a**  
The rounded arete and face right of the gully.

**Pocket Warmer**   **5.6**  
Easy slab. Fantastic big pockets, solid rock!!!

**2. Pocket Powwow**   **5.10a/b**  
Start 10 feet left of the boulder and the rounded arete. Climb the face to a "ramp" at the 2nd bolt.

**Space Hog**   **5.11b**  
Put up in the Spring of 2001, route with bolts and chains, pumpy.

**3. Pocket Party**   **5.10b**  
Start on a boulder and climb the face.

**4. Just Can't Get Any**   **5.12b**  
Climb through a low roof and a steep face. Really short. 3 bolts and anchors.

**5. Pocket Puzzle**   **5.10a**  
Climb the super-classic pocketed face left of the low roof.

**6. The Soft Parade**   **5.11b**  
Climb the face up to a crack. 10 feet left of the arete.

**7. Bartuni**   **5.11b**  
Climb the face. The second bolt is under a ramp.

**8. Blisters in the Sun**   **5.12a**  
The face above a small bush and 6 feet left of Bartuni, 10 bolts. Slightly overhanging face, technical the whole way up. The finish is exciting but safe.

**9. Mona Lisa**   **5.11b**  
Climb along one of the many cracks up to another crack in the final bulge. The bottom is more technical stemming than it appears.

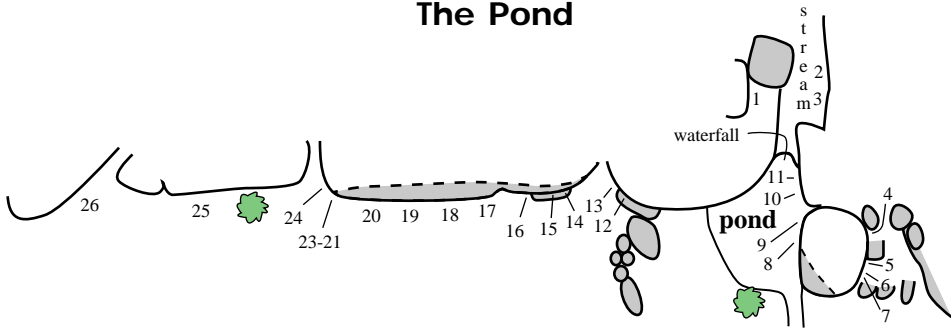
**10. Nothing Lasts Forever**   **5.10c**  
Start right of the boulder, climb to the ledge and up the face. 9 bolts, 88 feet long!! This is classic QC pocketed face climbing. **ATTENTION:** 55 or 60 meter rope. If using a 50 meter rope, tie a knot in the belayer end of the rope and stand on the small upper ledge. Have the climber lower onto the slab to the right in the large corner. There have been a few reported injuries from people being dropped because they weren't watching their rope length.

**11. Casting Shadow**   **5.11b**  
Climb the face between the 2 cracks.

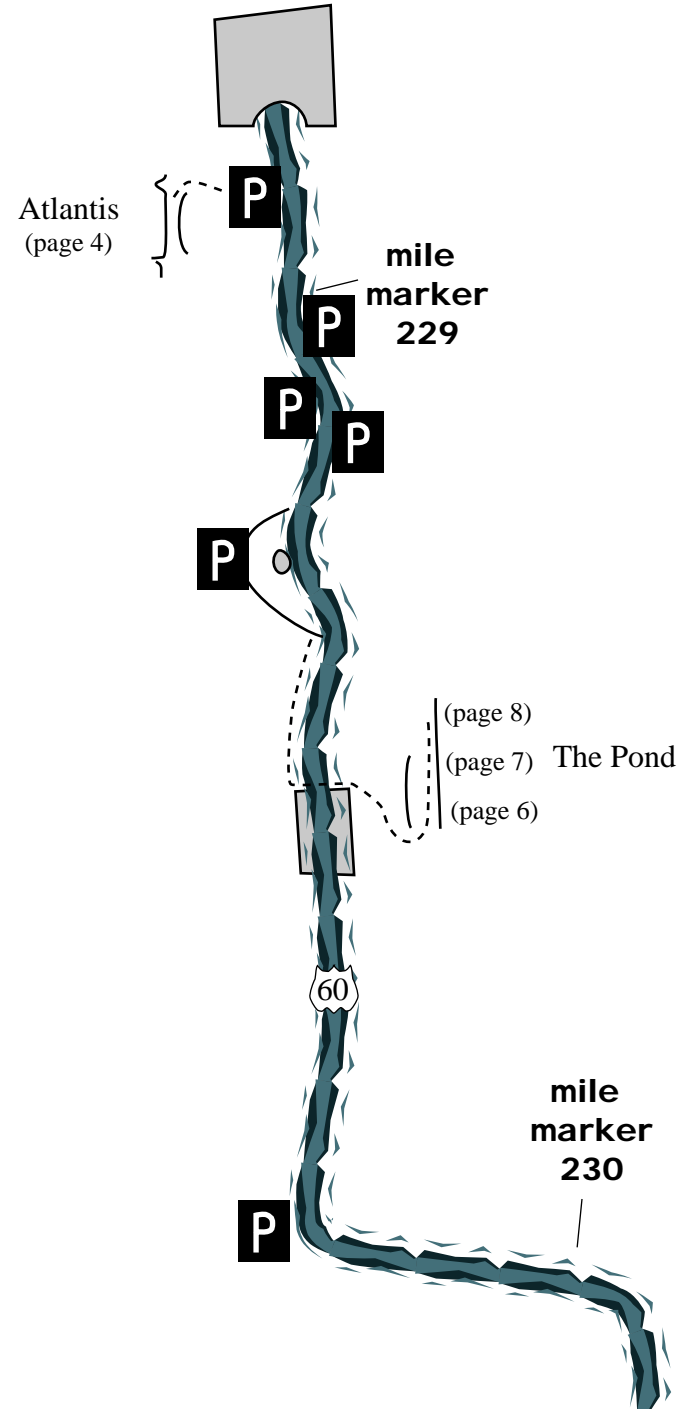
**12. Sappy Love Song**   **5.8**  
Climb the middle of the pocketed face.

**13. Fat Boy Goes to the Pond**   **5.6**  
Climb to a ledge and up the featured column.

# The Pond



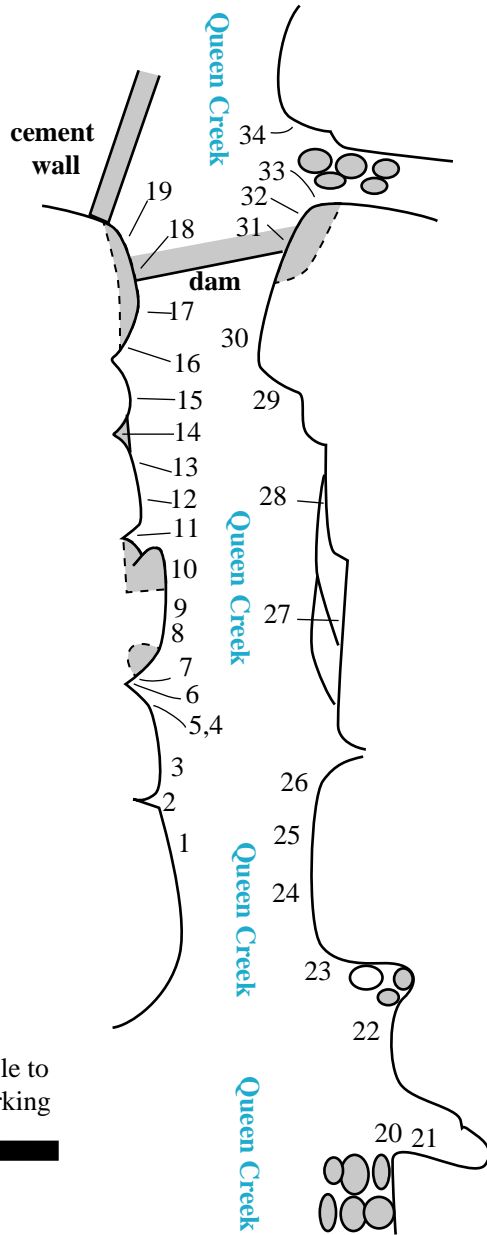
# Overview



1. **The Toad Warrior** F R 5.12b  
Short face above the waterfall. 3 bolts. Stick clip.
2. **Primordial Soup** F R 5.11a  
Gear climb the crack that starts in the small pond.
3. **Coronary Bypass** F R 5.10b  
Climb the face right of a left-facing flake. Use a tree for anchor and walk off.
4. **Beer and Dead Animals** F R 5.9  
Short pocketed face 8 feet left of the arete.
5. **El Gato Grande...** F R 5.12a  
Start on the lower ledge and climb the white face. Stick clip.
6. **Crazy Fingers** F R 5.11c  
Start just right of the crack and climb the face.
7. **Natural Wonder** F R 5.8  
Start on the ledge and gear climb the crack.
8. **Interloper** F R 5.11b  
Traverse left on the high ledge and climb the bulge and the face left of the big roof.
9. **Inner Basin** F R 5.10c  
Traverse left on the high ledge and climb the face right of the chimney.
10. **Big Legged Woman** F R 5.10b  
Rap down to a hanging belay and climb the face.
11. **Drowning** F R 5.10a  
Rap down to a hanging belay and climb the face next to the waterfall.
12. **Dead Pool** F R 5.8  
Climb on 2 ledges, pass a small seam and the long face.
13. **Date Rape** F R 5.7 R  
Climb the face 8 feet right of the arete.
14. **Mistaken Identity** F R 5.12b  
Climb to the ledge then walk right and climb left of the chimney.

15. **Hot House** F R 5.12c  
Climb to the ledge and then right of the low black streak.
16. **Hot Line** F R 5.12d  
Climb to the ledge and straight up, then slightly right.
17. **Death Row** F R 5.12d  
Climb left of the crack and water streak.
18. **Desert Devil** F R 5.13a  
Climb right of the center of the overhang along an orange streak.
19. **The Emerald** F R 5.13b  
Climb left of the center of the overhang.
20. **project** F R 5.  
Follow an orange streak up the steep wall and 8 feet right of the upper arete.
21. **Pompasfuc** F R 5.12b  
Climb Out of Parole to the third bolt then traverse right to 2 more bolts and the same anchor as Out Of Parole.
22. **Out of Parole** F R 5.10c  
2 bolts in the face and 3 bolts on and above the rounded arete.
23. **Variation** F R 5.9  
Climb Out of Parole to the third bolt then traverse left to finish in Weak Sister.
24. **Weak Sister** F R 5.10a  
Just right of the small gully. Climb the face going through a left-leaning crack.
25. **Behind Bars** F R 5.10a  
A bulge and a short face. Go left to the crack for the 2nd bolt. Not recommended.
26. **The Warden** F R 5.10b  
Start between the flake and the boulder and climb the short face.

N.B. At the entrance to the pond after crossing the highway, way up high to the left (west) beyond the existing Return from the Ultimate Mormon Experience (12a/b), is a large slab. There are currently two routes here.  
The longer one on the right is called Youth is Beauty, 5.10b/c, 75', 11 bolts with chains. Length, variety and pump at the top.  
The route on the left is The Crosses are free on Route 60, 5.10c/d, 7 bolts with lower off anchors.



1. **Brush your Teeth...**  F  R 5.9  
Climb left of a small roof to the first bolt, then slab, ledge and left of a bigger roof.
2. **Unknown**  F  R 5.10c  
The long hand crack right of the small roof. Gear climb.
3. **Public Hanging**  F  R 5.11c  
Climb to a ledge, then the face 6 feet right of the crack to a small open book and a roof.
4. **Capital Punishment**  F  R 5.12a  
2 bolts to a ledge, one more bolt to another ledge, then climb right of a short arete to a small roof and a face.
5. **Armed And Dangerous**  F  R 5.11b  
Climb the 3 first bolts of Capital Punishment and go right to follow a small crack.
6. **Unknown**  F  R 5.9  
Gear climb in the corner.
7. **Feast And Famine**  F  R 5.10c  
Scramble to a ledge, then up a small bulge and a face.
8. **Phantom**  F  R 5.12a  
Slab, bulge, ramp, overhang, face. Classic!
9. **Fluid Dynamics**  F  R 5.12b  
Climb the face, move onto the slab, through the squared roof and up to the face right of the rounded arete. Another Classic!
10. **All The King Men**  F  R 5.12d  
Climb the 2 first bolts of Fluid Dynamics then go right through the big roof.
11. **Trinity is My Name**  F  R 5.10d  
Gear climb the corner. 2 pitches.
12. **Neptune**  F  R 5.10a  
The middle of the face.
13. **Impending Doom**  F  R 5.10b  
Start on the ledge and climb the face left of the crack.
14. **Unknown**  F  R 5.3  
Gear climb the crack in the "V" shaped corner.
15. **Schizophrenic**  F  R 5.10c  
Start on the ledge and climb the face 8 feet right of the crack.
16. **Smokin' Guns**  F  R 5.11c  
Climb through the big bulge and on the face left of the arete.
17. **project?**  F  R 5.?  
Climb the crack in the bulge. Need some gear.

18. **Flakes of Wrath**  F  R 5.11a  
Climb to a big pocket, through an overhang and a face. Short climb.
19. **Shark Attack**  F  R 5.12b  
Start just left of the cement wall. One bolt in the face, 2 in the overhang.
20. **See Ya Try, See Ya Fail**  F  R 5.11b  
Climb the face left of the arete, then traverse left to finish in Direct Start.
21. **Direct Start to See Ya**  F  R 5.11b  
The face in the gully.
22. **Mondo Freeko**  F  R 5.7  
3 bolts on a cracked slab to a single cold shut.
23. **Sir Charles**  F  R 5.10a  
Chimney to the ledge, then climb the face left of the arete.
24. **Bunny Slope**  F  R 5.8  
Face with one bolt and a crack to a ledge. Climb the upper face up and left.
25. **Giggling Marlin**  F  R 5.9  
Start on a rock, climb the face up to a small dihedral then a slab.
26. **KGB**  F  R 5.10b  
Climb the face with a big pocket under the 2nd bolt.
27. **Grumpy After Eight**  F  R 5.10a  
Scramble up to a ledge, then climb to the face.
28. **Shoot First, Ask Later**  F  R 5.11d  
2 bolts to a ledge, then a steeper face. Wall to the left is off.
29. **Duck And Cover**  F  R 5.11d  
Start 6 feet left of the corner. Climb a bulge to a ledge, then a face.
30. **Unknown**  F  R 5.?  
Climb through a bulge, a small roof and a face.
31. **project**  F  R 5.?  
Climb the crack to the small roof, then go right and up with an offwidth.
32. **Unknown**  F  R 5.?  
Start between the crack and the arete and go through a low small roof.
33. **U.S. Senators Are...**  F  R 5.11a  
Climb the rounded arete right of the gully.
34. **Diaper Rash**  F  R 5.10a  
Climb the face to a ledge, then another face. Small cam useful near the end.