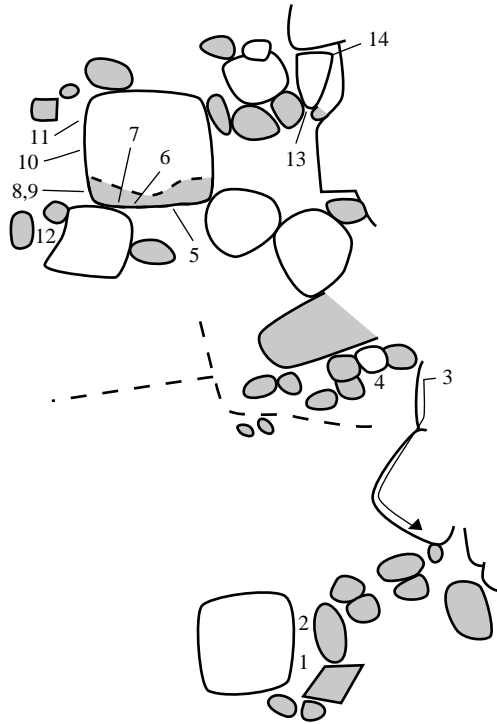


The Sixty Foot Woman Traverse



presents

a little bouldering guide

of

# The Happy Boulders

Totty Boulder

Slowdance Cave

Happy Boulder

Savanah Boulder

The Serengeti

The West Rim

Desert Sky Area

Action Figure

Sixty Foot Woman Traverse

and more...

1. **Unknown**

|   |   |
|---|---|
| F | R |
| □ | □ |

**med**  
Climb the left side of the slab with tiny pockets.
2. **Unknown**

|   |   |
|---|---|
| F | R |
| □ | □ |

**med**  
Climb the right side of the slab with tiny pockets.
3. **The 60' Woman Traverse**

|   |   |
|---|---|
| F | R |
| □ | □ |

**V2**  
Start at the far left and traverse right following the chalk.
4. **Where's The Curry House**

|   |   |
|---|---|
| F | R |
| □ | □ |

**V2**  
SDS - Climb the overhanging boulder starting with the wall at the back for your feet.
5. **Cue Ball**

|   |   |
|---|---|
| F | R |
| □ | □ |

**V4**  
SDS - Start with a big pocket and a ring. Climb the bulge to a hard mantle on the slab.
6. **Carnivore Hate Devil**

|   |   |
|---|---|
| F | R |
| □ | □ |

**V4**  
SDS - Start with pockets up to edges, small pockets and the lip.
7. **Spinal Snap**

|   |   |
|---|---|
| F | R |
| □ | □ |

**V2**  
SDS - Start with the big undercling, go to another undercling, then jugs.

8. **Brilliant Trees**

|   |   |
|---|---|
| F | R |
| □ | □ |

**V3**  
SDS - Start with sidepulls and climb the arete.
9. **Vampyros Lesbos**

|   |   |
|---|---|
| F | R |
| □ | □ |

**V6**  
Start as Brilliant Trees and traverse right, staying low to finish on Cue Ball.
10. **Althea**

|   |   |
|---|---|
| F | R |
| □ | □ |

**V0**  
Climb the right side of the tall face.
11. **Silence So Red**

|   |   |
|---|---|
| F | R |
| □ | □ |

**V0-**  
Climb the left side of the tall face.
12. **Unknown**

|   |   |
|---|---|
| F | R |
| □ | □ |

**hard**  
SDS - Start on a right-facing flake and climb the left of the scooped overhang.
13. **Rio's Secret Arete**

|   |   |
|---|---|
| F | R |
| □ | □ |

**V2**  
Scramble up, right of Celebrate The Stars to this super cool arete.
14. **Celebrate The Stars**

|   |   |
|---|---|
| F | R |
| □ | □ |

**V0-**  
Start left hand with a good sidepull, climb the arete and escape left on the big ledge.

## The Happy Boulders, California

What made the Happy Boulders the hot place the last three years? Is it Rikki Ishoy? Is it Hueco's restrictions? Or maybe the good winter temperatures? Who cares. It is a good place and doesn't need further introduction.

**How to get there:** It is located on the east side of the Sierras, less than 10 minutes from Bishop.

From Bishop, take road 6 north, direction Tonopah. Make a left turn on Five Bridges Road and a left again on Chalk Bluff Road – which is a dirt road. After 2.1 miles or so, you'll see a big pullout on your left. Park there and take the trail at the end of the pullout, it will take you up the canyon. From there, use the overview map on pages 8 and 9.

From Reno, drive south on the highway 395. Just before Bishop, make a left on Pleasant Valley Dam Road. Drive on this road until the end then make a right on Chalk Bluff Road (the dirt road). After 3.6 miles, park on the big pullout on your right. Take the trail at the beginning of the pullout. From there, use the overview map on pages 8 and 9.

**When:** This is a winter area, so from late fall to early spring. In March it starts to get warm but it is still fine. The nights are cold, so bring warm clothes and firewood. If it is too warm, check out the nearby Sad Boulder which has lots of shade or the Buttermilk or the Druid Stone in higher elevations.

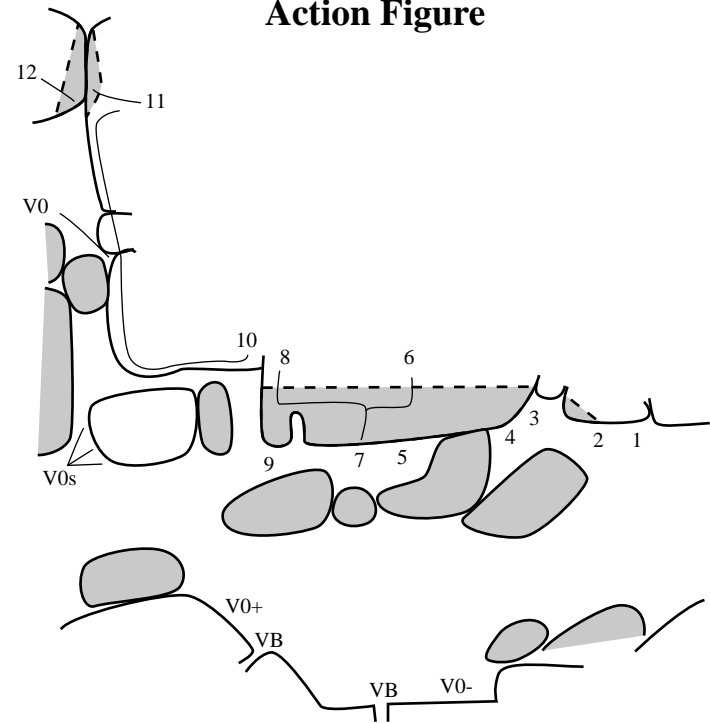
**Eat:** There is a big Vons in town. You'll also find many restaurants and a fine bakery on the main street.

**Sleep:** There is a free camping only 5 minutes away from the Happy Boulders. It is on BLM land on the Pleasant Valley Dam Road. From the Happy, make a right on a dirt road which goes up the hill. You'll get to this big pit filled with dirty climbers. Small donations are welcomed to pay for the outhouse. There is also a pay camping on Pleasant Valley Dam Road. You'll find directions to other campings on the board at the pullout. Many motels are available in Bishop.

**Guidebook :** Bishop Bouldering Survival Kit by Mick Ryan, Rockfax.  
A well-designed guide like all the other Rockfax stuff.



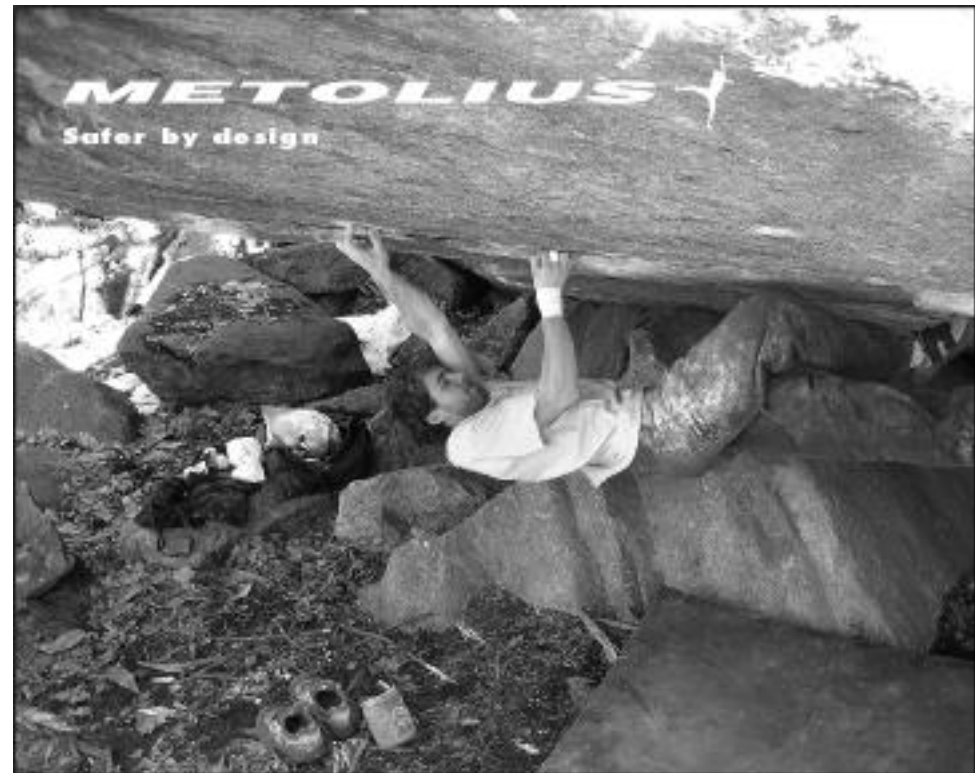
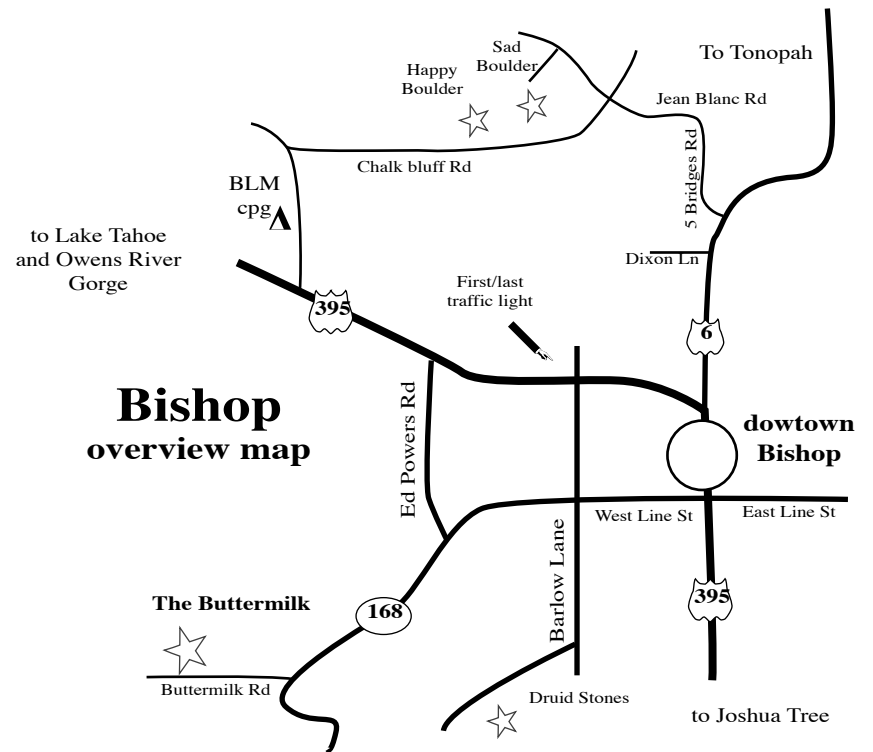
## Action Figure



- 1. Runaway Slave** F R  
□□ v0  
SDS - Use the biggest pockets out of the hundreds, go to a slopy pocket, then a jug.
- 2. Immigration In The ...** F R  
□□ v1  
SDS - Start with pockets, go to a flake around the bulge and up with good holds.
- 3. Unknown** F R  
□□ medium  
SDS - Start with 2 pockets and go straight to a right-facing flake.
- 4. An Artist Of Leisure** F R  
□□ v2  
SDS - Big right-facing flake, undercling, big slopy pockets then good left-facing flake.
- 5. Action Figure** F R  
□□ v5/6  
SDS - Big undercling, pockets/crimps, small undercling, two-finger pocket then jug.
- 6. Low Rider** F R  
□□ v10  
SDS - Start as Action Figure and traverse left to climb Cholos from the start.
- 7. Cholos** F R  
□□ v9  
SDS - Start on pockets, go to more pockets, then go to crimps left of the black streak.
- 8. Sharma Traverse???** F R  
□□ v12?  
SDS - Start as September's Here Again and traverse right, staying low to climb Cholos.
- 9. September's Here Again** F R  
□□ v3  
SDS - Start on pockets and climb the steep "double-arete".
- 10. The Land Of Milk...** F R  
□□ v5  
Start in the corner and traverse left, then up the scoop just before the boulders touch.
- 11. Little Country Girl** F R  
□□ v7  
SDS - Start with a block, go right to pockets and climb through the short bulge.
- 12. Big City Boy** F R  
□□ v6  
SDS - Start with a low undercling, go left to left-facing edges then straight up.

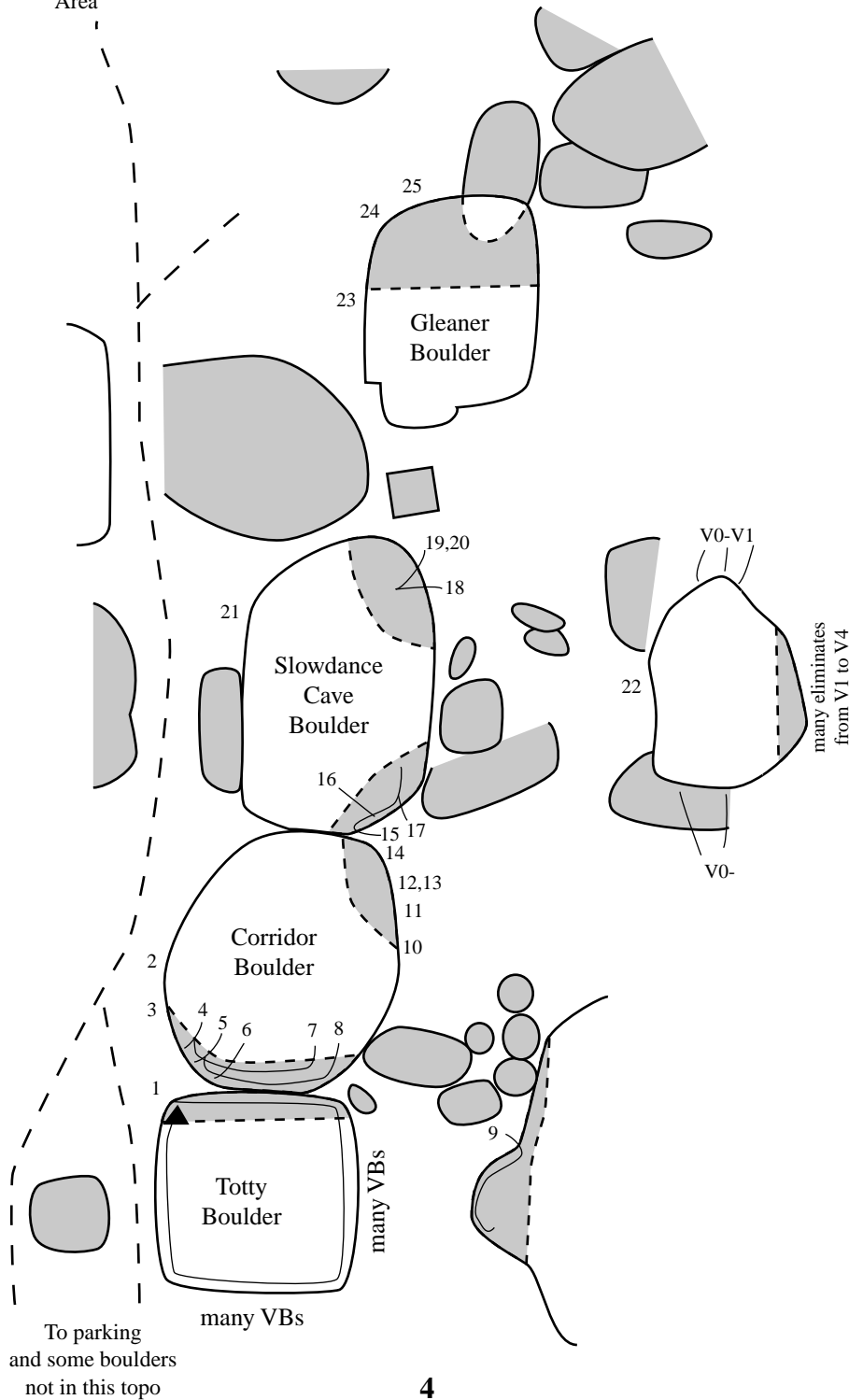
## Desert Sky

- |                             |  |  |
|-----------------------------|--|--|
| 23. Morning Dove White      | <input type="checkbox"/> <input type="checkbox"/> V8   | SDS - Start on pockets right of the seam and traverse up and left to an horizontal crack then top out. |
| 22. Take The Force Of ...   | <input type="checkbox"/> <input type="checkbox"/> V6   | Start on pockets then right to a flat left-facing flake.   |
| 21. Flabmaster              | <input type="checkbox"/> <input type="checkbox"/> V8   | SDS - Start left hand gaston, right hand low crimp, go to the slopy lip then top out.                  |
| 20. project                 | <input type="checkbox"/> <input type="checkbox"/> V11? | SDS - Traverse right on the slopy lip to finish on Flabmaster.   |
| 19. Unknown                 | <input type="checkbox"/> <input type="checkbox"/> hard | Climb over the steep bulge with edges.   |
| 18. Less Poetry Please      | <input type="checkbox"/> <input type="checkbox"/> V8   | Traverse left on pockets to finish up Will's Arete.  |
| 17. Unknown                 | <input type="checkbox"/> <input type="checkbox"/> hard | Start with good pockets up to small ones and crimps.   |
| 16. My Heart Grew Wings...  | <input type="checkbox"/> <input type="checkbox"/> V4   | Climb with pockets and crimps up to a huge hueco.  |
| 15. Will's Arete            | <input type="checkbox"/> <input type="checkbox"/> V5   | Start with pockets on the face and go left to the arete.   |
| 14. Mr Witty                | <input type="checkbox"/> <input type="checkbox"/> V6   | Climb the right arete???   |
| 13. Grotesque Old Woman     | <input type="checkbox"/> <input type="checkbox"/> V6   | Start with pockets, go to a left-facing crimp then climb the face on thin pockets.                     |
| 12. Tie Me Up With Kindness | <input type="checkbox"/> <input type="checkbox"/> V7   | Start with pockets over the bulge, crossover to a small pocket then go left to the arete.              |
| 11. Every Color You Are     | <input type="checkbox"/> <input type="checkbox"/> V6   | SDS - Climb the steep bulge with pockets up to a crack.  |
| 10. Lankin Chun             | <input type="checkbox"/> <input type="checkbox"/> V1   | Climb the arete.   |
| 9. This Is How We Do It     | <input type="checkbox"/> <input type="checkbox"/> V6   | Climb the tall face with edges up to a pocket.   |
| 8. Since I Lost My Head     | <input type="checkbox"/> <input type="checkbox"/> V0   | Climb the arete by its right side.   |
| 7. Pappachubby              | <input type="checkbox"/> <input type="checkbox"/> V8   | SDS - Start on pockets and climb through the right of the big bulge to a good edge and jugs.           |
| 6. He Got Game              | <input type="checkbox"/> <input type="checkbox"/> V9   | SDS - Start low on pockets and climb through the steep bulge or go left.                               |
| 5. Cheap New Age Fix        | <input type="checkbox"/> <input type="checkbox"/> V2   | SDS - Climb over the bulge with pockets.   |
| 4. Hit The High, Hard One   | <input type="checkbox"/> <input type="checkbox"/> V3   | Climb the right side of the arete on pockets. Also a SDS V? (email us if you know).                    |
| 3. Mr Happy                 | <input type="checkbox"/> <input type="checkbox"/> V5   | SDS - Climb the bulge with pockets.  |
| 2. Toxic Avenger            | <input type="checkbox"/> <input type="checkbox"/> V10  | SDS - Climb the bulge with a left-facing off-set seam.   |
| 1. Resolution               | <input type="checkbox"/> <input type="checkbox"/> V3   | SDS - Climb with pockets on both side of the separation.   |

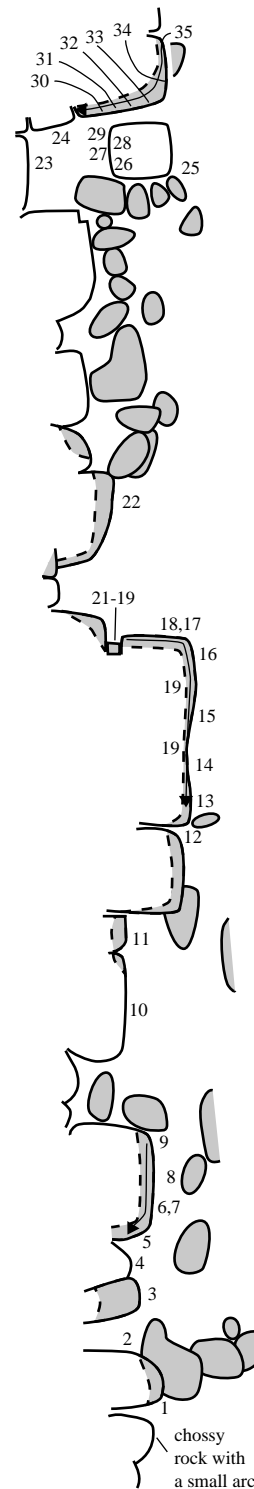


to Safesurfer Area

## Slowdance Area



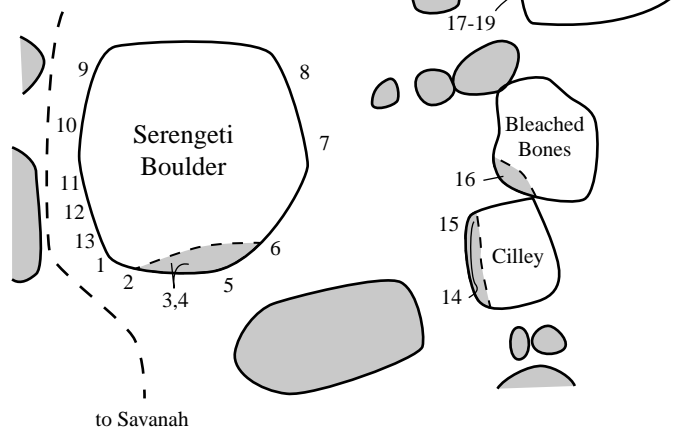
## West Rim



- |                                       |  |  |
|---------------------------------------|--|--|
| <b>35. Hand To Hand Combat</b>        | <input type="checkbox"/> <input type="checkbox"/> V6   | Start on the arete and traverse left to finish on the jug left of the crack.   |
| <b>34. Unknown Combat</b>             | <input type="checkbox"/> <input type="checkbox"/> V1   | SDS - Climb pockets to a right-leaning seam and a bad landing.   |
| <b>33. Pinch Combat</b>               | <input type="checkbox"/> <input type="checkbox"/> V4   | SDS - Pockets to pockets to a nice pinch right hand and more pockets on the face.                                      |
| <b>32. Crack Combat</b>               | <input type="checkbox"/> <input type="checkbox"/> V3   | SDS - Climb along the thin crack.  |
| <b>31. Pockets Combat</b>             | <input type="checkbox"/> <input type="checkbox"/> V3   | SDS - Pockets to pockets to pockets to a jug then top out.   |
| <b>30. Painful Dyno Combat</b>        | <input type="checkbox"/> <input type="checkbox"/> V4   | SDS - Pockets to pockets, to a left-facing crimp to a left-facing flake then top out.                                  |
| <b>29. Powis Traverse</b>             | <input type="checkbox"/> <input type="checkbox"/> V6   | SDS - Start on a low hueco, climb up and right on the lip then traverse right with hands 6 feet high to finish on #27. |
| <b>28. Powis Left</b>                 | <input type="checkbox"/> <input type="checkbox"/> V2   | SDS - Start on pockets, go to a crimp then a two-finger pocket and pull over the slab.                                 |
| <b>27. Powis Center</b>               | <input type="checkbox"/> <input type="checkbox"/> V3   | Start on crimps and go up to the right-leaning seam.   |
| <b>26. Powis Right</b>                | <input type="checkbox"/> <input type="checkbox"/> V1   | Start on a knob and go to a jug above the left-leaning seam.   |
| <b>25. Son Of Paul</b>                | <input type="checkbox"/> <input type="checkbox"/> V2   | Climb the tall overhanging arete.  |
| <b>24. Unknown</b>                    | <input type="checkbox"/> <input type="checkbox"/> med  | Start in the horizontal crack, climb with slopy sidepulls up to jugs.  |
| <b>23. Unknown</b>                    | <input type="checkbox"/> <input type="checkbox"/> med  | Start with small crimps, go up to a hueco and straight up in the middle of the face.                                   |
| <b>22. Fluffy Little Clouds</b>       | <input type="checkbox"/> <input type="checkbox"/> V2   | SDS - Traverse left all the way on good pockets.   |
| <b>21. The Orb</b>                    | <input type="checkbox"/> <input type="checkbox"/> V7   | SDS - Start as Supernova... but traverse right for 15 feet.  |
| <b>20. Supernova At The End...</b>    | <input type="checkbox"/> <input type="checkbox"/> V4   | SDS - Start on the block, traverse right for 4 feet then up the steep bulge.   |
| <b>19. Sabres of Paradise Trav...</b> | <input type="checkbox"/> <input type="checkbox"/> V7   | SDS - Start on the obvious block and traverse left to finish as #13.   |
| <b>18. Unknown</b>                    | <input type="checkbox"/> <input type="checkbox"/> med  | SDS - Start as #17 but go straight to the pockets, then a bad mono, then jugs.   |
| <b>17. Unknown</b>                    | <input type="checkbox"/> <input type="checkbox"/> hard | SDS - Start on pockets, crossover to a sidepull, then another sidepull, a pocket and a left-facing undercling.         |
| <b>16. Unknown</b>                    | <input type="checkbox"/> <input type="checkbox"/> med  | SDS - Start left hand pinching two pockets, right hand crimp. Go to a crimp and more pockets.                          |
| <b>15. Unknown</b>                    | <input type="checkbox"/> <input type="checkbox"/> easy | Climb up and right on good pockets.  |
| <b>14. Unknown</b>                    | <input type="checkbox"/> <input type="checkbox"/> med  | SDS - Start on pockets and climb the bulge along a thin seam.  |
| <b>13. Unknown</b>                    | <input type="checkbox"/> <input type="checkbox"/> easy | SDS - Climb on good pockets up to an undercling and a flake.   |
| <b>12. Youth</b>                      | <input type="checkbox"/> <input type="checkbox"/> V0-  | Wide crack in an open chimney/dihedral.  |
| <b>11. WORK is a 4 letter word</b>    | <input type="checkbox"/> <input type="checkbox"/> V6   | Start with pockets, long move to slopers, then better holds. Just beside a bush.                                       |
| <b>10. Unknown</b>                    | <input type="checkbox"/> <input type="checkbox"/> V0   | SDS - Good pockets to an oblong.   |
| <b>9. Westward Expansion</b>          | <input type="checkbox"/> <input type="checkbox"/> V7   | Start with right-facing pockets and traverse left, staying low, to finish in Hair Trigger.                             |
| <b>8. Merriweather</b>                | <input type="checkbox"/> <input type="checkbox"/> V0-  | SDS - Start and climb with big pockets.  |
| <b>7. Western Motif</b>               | <input type="checkbox"/> <input type="checkbox"/> V2   | SDS - Start with 2 good three-finger pockets at the same level and climb over the bulge to sharp holds.                |
| <b>6. Western Kitchen</b>             | <input type="checkbox"/> <input type="checkbox"/> V5   | SDS - Start as Western Motif but traverse left to finish as Hair Trigger.  |
| <b>5. Hair Trigger</b>                | <input type="checkbox"/> <input type="checkbox"/> V5   | SDS - Start left hand low three-finger pocket, right hand two-finger pocket and climb the bulge.                       |
| <b>4. Unknown</b>                     | <input type="checkbox"/> <input type="checkbox"/> V0-  | Climb the less-than-vertical rounded arete with many scoops.   |
| <b>3. Unknown</b>                     | <input type="checkbox"/> <input type="checkbox"/> hard | Climb the steep prow.  |
| <b>2. Unknown</b>                     | <input type="checkbox"/> <input type="checkbox"/> hard | SDS - Start with a flat undercling, go to a sloper, small pockets, a big pocket then the top.                          |
| <b>1. Unknown</b>                     | <input type="checkbox"/> <input type="checkbox"/> hard | SDS - Start with pockets and a boulder at your back, go up to a left-facing crimp and the top of the bulge.            |

# The Serengeti

To more boulders  
not on this topo



# Silowdance Area

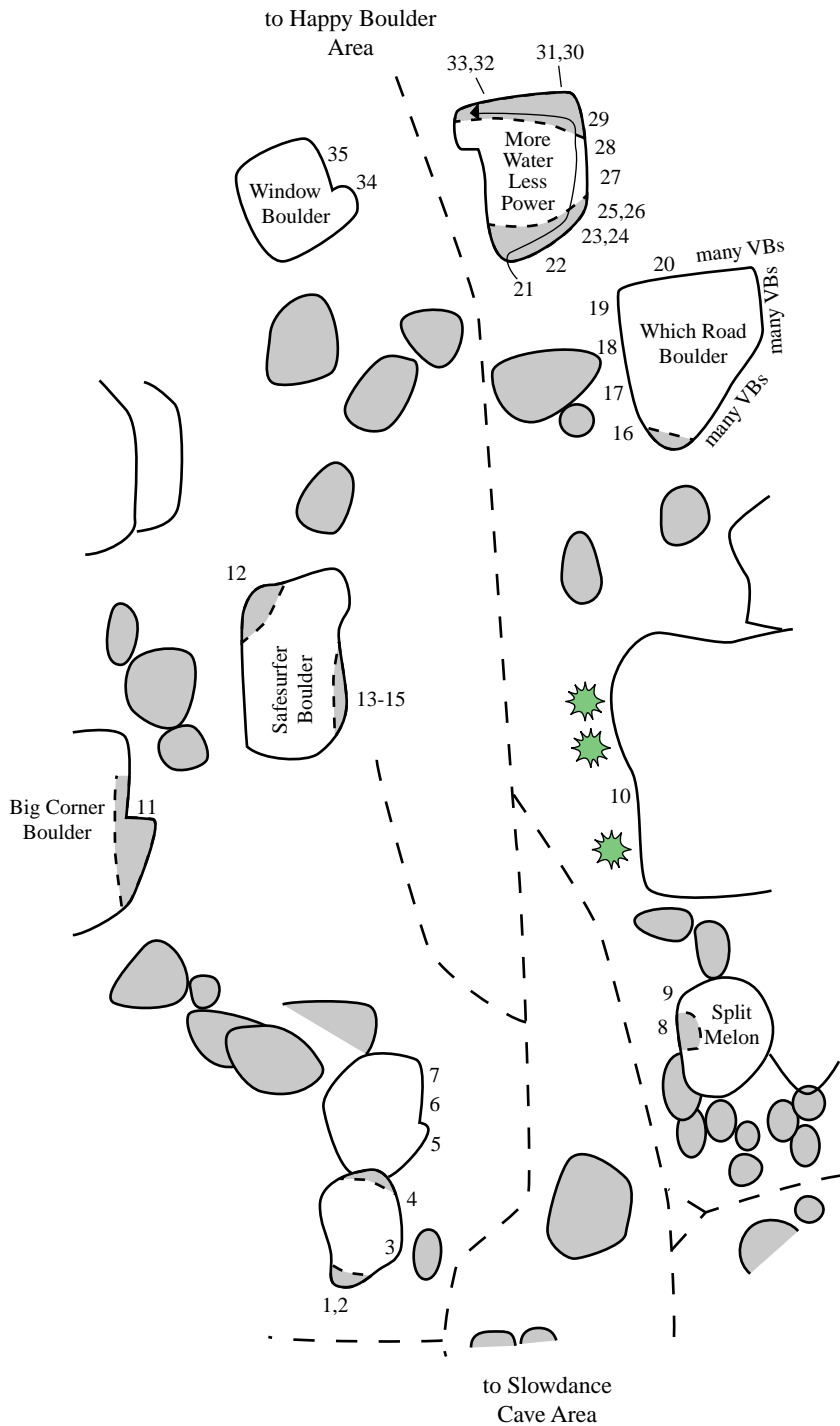
1. **Weasel Robbers** F R  
□ □ V0+  
Start with a good hueco and climb left of the arete.
2. **You're A Disc Jockey...** F R  
□ □ V0+  
Start with a left-facing flake and climb right of the arete.
3. **Elephant Graveyard** F R  
□ □ V0-  
Start with a high left-facing flake and climb up to the right-leaning crack.
4. **Serengeti** F R  
□ □ V5  
Start as Elephant Graveyard but go right for 3 feet with slopers then up.
5. **War Drum** F R  
□ □ V4  
SDS - Start with the obvious hueco, go up with pockets and slopers to a right-facing flake.
6. **Sentimental African** F R  
□ □ V0-  
Climb with small flakes along the black streak.
7. **Paco The Weasel** F R  
□ □ V3  
Small moves on small crimps.
8. **Spear Mint** F R  
□ □ V0  
SDS - Start with a left-facing hold and climb with good huecos.
9. **Aerial Surveillance** F R  
□ □ V0-  
SDS - Start on a jug and climb the less-than-vertical face with huecos.
10. **Incoming** F R  
□ □ V0  
Climb with big holds to a scoop and a tricky exposed finish.

11. **Crash Dive** F R  
□ □ V0-  
Climb to the right-leaning ramp and the vertical crack.
12. **Durban Poison** F R  
□ □ V0-  
Climb the left-leaning crack to finish as Crash Dive.
13. **I Killed A Man...** F R  
□ □ V1  
Climb the left-facing flakes and jugs.
14. **Cilley Traverse** F R  
□ □ V1  
SDS - Start on a good knob and traverse left on the lip to finish as #15.
15. **Circle Of Life** F R  
□ □ V0+  
SDS - Climb the short, steep arete with good holds.
16. **Bleached Bones** F R  
□ □ V3/4  
SDS - Start with good sidepulls and go slightly left.
17. **Ghetto Justice** F R  
□ □ V0+  
SDS - Start on jugs at the right end of the cave and go straight up.
18. **Soweto** F R  
□ □ V0+  
SDS - Start as Ghetto Justice but go left for 3 feet then up.
19. **Burning Rubber Necklace** F R  
□ □ V4  
SDS - Start as Ghetto Justice but traverse left to finish as I'll Never Be...
20. **I'll Never Be A Veteran** F R  
□ □ V4  
Start with a low undercling flake, make short powerful moves up and left to a shelf then top out.

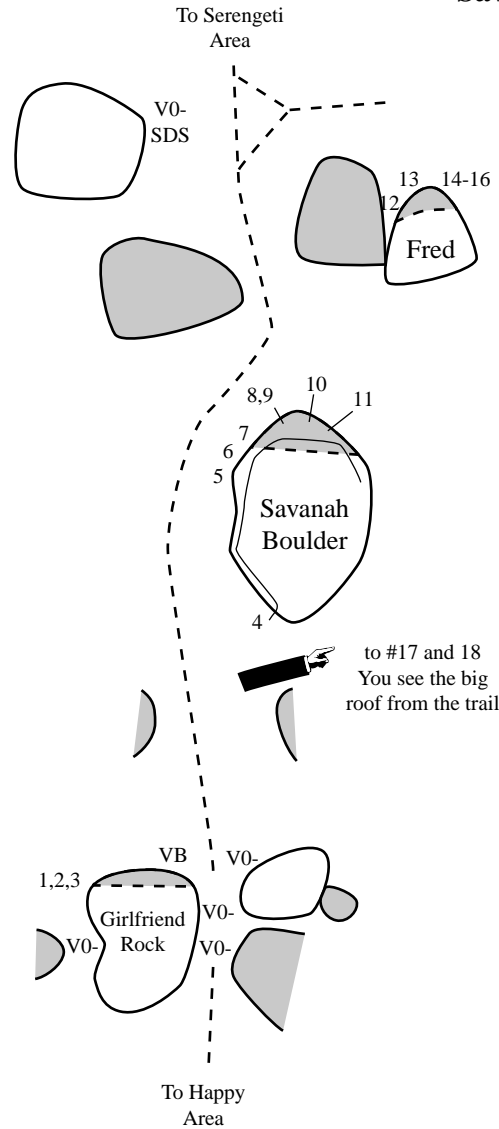
1. **Totty Traverse** F R  
□ □ V1  
Start on the arete and traverse left all around the boulder.
2. **Halloween** F R  
□ □ V1  
Climb with jugs up to a high roof.
3. **Blessed** F R  
□ □ V0+  
Climb the rounded arete.
4. **Browning Variation** F R  
□ □ V4  
SDS - Start on a big pocket, go to smaller ones. The left-facing flake is off.
5. **Run With Me** F R  
□ □ V0+  
Climb the left-facing flake, left of the scoop and finish in Browning Variation.
6. **Hair Loss** F R  
□ □ V1  
Start with the scoop and climb the face just left of where the boulder touches.
7. **Crumpet At The Crag** F R  
□ □ V7  
Start at the right end of a low horizontal crack, traverse left, staying low, to finish in Browning Variation.
8. **A Bit Of Fluff** F R  
□ □ V2  
Start on a small rick to grab high flakes. Traverse left on good holds to finish in Run With Me.
9. **Monkey Hang** F R  
□ □ V2  
SDS - Start on a cracked jug, climb the STEEP roof then traverse right on the lip to top out on a big flake.
10. **Meth Squeeler** F R  
□ □ V2  
SDS - Climb the short left-leaning seam to a big shelf then go right to high flakes.
11. **You Make Me Want...** F R  
□ □ V9  
SDS - Start on 2 low crimps, use the "banana hold" for your right foot and go to the slopy shelf and finish as Rave.
12. **Rave** F R  
□ □ V5  
SDS - Start on the left-facing "banana hold", go to a crimp, then left to the slopy shelf, then straight up on more slopers.
13. **Fast Dance** F R  
□ □ V8  
SDS - Start as Rave but instead of going left, go straight up to a sidepull, then right to jugs.

14. **Last Dance** F R  
□ □ V8  
SDS - Start left hand on a sidepull, right hand slopy edge, climb straight up through the bulge to finish on the jug of Fast Dance.
15. **Weekender** F R  
□ □ V4  
Start on jugs in scoops, traverse right on a flake and then up and right on a long right-leaning crack.
16. **Slow Dance** F R  
□ □ V10  
SDS - Start low with a good hold, go to a sidepull then left to 2 holds in the thin crack and finish left on jugs.
17. **All Nighter** F R  
□ □ V3  
Start at the bottom of the long right-leaning crack, climb it to finish as Weekender.
18. **Azzeed Jiz Left** F R  
□ □ V3  
Start on the slab, move right to a good edge and an undercling and top out.
19. **Azzeed Jiz Right** F R  
□ □ V5  
Start with the right-facing sloper in the crack, go left to the good edge the top out as Azzeed Jiz Left.
20. **Acid Wash** F R  
□ □ V10  
SDS to Azzeed Jiz Right.
21. **Ha-Ha** F R  
□ □ V0-  
SDS - Climb the face with many holds.
22. **Corner** F R  
□ □ V0  
Climb the left-leaning crack in the scooped face.
23. **Unknown** F R  
□ □ V0+  
SDS - Start with good right-facing holds, go slightly left then climb the face.
24. **Joseph** F R  
□ □ V2  
Start left hand in a pocket and right hand good sidepull above the head. Crank over the rounded bulge to pockets.
25. **Gleaner** F R  
□ □ V7  
Start with edges and an undercling knob, go to crimps then right around the lip to pockets. Be careful of loose flakes near the top. Also a SDS (V8).

## Safesurfer Area



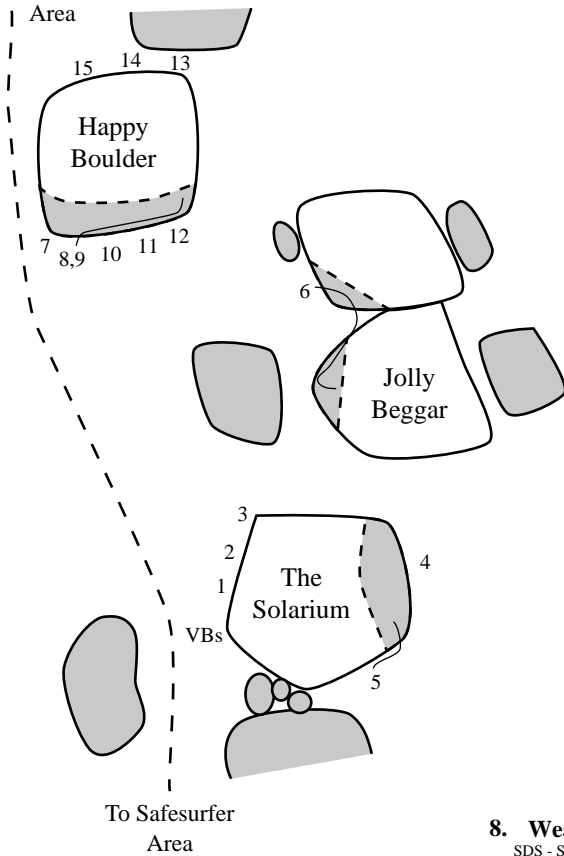
## Savanah



1. **Up Your Skirt Left** F R  
□ □ v1  
SDS - Start on the flake and go left to good holds.
2. **Up Your Skirt Direct** F R  
□ □ v3  
SDS - Start on the flake and go straight up with slopey edges.
3. **Up Your Skirt Right** F R  
□ □ v2  
SDS - Start on the flake and go right to an edge and a flake.
4. **Savanah** F R  
□ □ v3  
Start with a big right-facing flake and traverse left all the way to the big ledge.
5. **Margo's Arete** F R  
□ □ VB  
Climb the arete by its right side.
6. **Duck Soup** F R  
□ □ v0-  
Climb the face between the 2 aretes.
7. **Kling And Smirk** F R  
□ □ v2  
SDS - Start with a left-facing flake and climb up and left on the overhanging arete.
8. **Ketron Classic** F R  
□ □ v4  
SDS - Start with a 2 good sidepulls, do a few moves to a good undercling then go up and right to an edge, sloper and jugs.
9. **Marty Lewis's Ever...** F R  
□ □ v2  
SDS - Start as Ketron Classic but climb up and left to the left-leaning crack.
10. **Beat It** F R  
□ □ v3  
SDS - Start on a good edge, go left to a right-facing "sloper" then straight up to a pointed jug.
11. **Dumb** F R  
□ □ v0-  
Climb a left-facing flake.
12. **Pop-A-Tendon** F R  
□ □ v4  
SDS - Start on a sharp three-finger pocket and climb with slopey edges to a good hueco.
13. **East Easy Rider** F R  
□ □ v5/6  
SDS - Start with a wide edge, go to a slot above the lip then straight up.
14. **Carrot Top** F R  
□ □ v4  
Start with the 6 feet high jug, go right for 5 feet then up.
15. **Sucker Punch** F R  
□ □ v4  
Start on the same jug as Carrot Top, but go left to a small-wide-slopy-edge then the top.
16. **Tequila Flange** F R  
□ □ v1  
Start as Carrot Top then traverse right to finish as Pop-A-Tendon.
17. **Swordfish Trombone** F R  
□ □ v11  
SDS - Start pinching pockets under a seam. Climb up and right in the steep bulge to top out in the face with pockets, above a small rock.
18. **Goldfish Trombone** F R  
□ □ v13  
SDS - The biggest roof, left of Swordfish. Climb small pockets up to pinches then go left on slopers and top out on the face left of the arete.

## Happy Boulder Area

to Savannah



Know any problems  
not in this guide?  
Put up some new stuff?  
email us and we will  
add it on the topo.



1. **Western Round Up** F R  
□ □ v0-  
Good jug to a pocket then slab.
2. **Solarium** F R  
□ □ v3  
Climb the face to pockets and a long reach. 6 feet right of the arete.
3. **Beam Me Up Scottie** F R  
□ □ v2  
Climb the arete by its right side.
4. **Redrum** F R  
□ □ v9  
SDS - Start with an undercling and climb the overhang with many pinches.
5. **Rendez-Vous With...** F R  
□ □ v3  
Climb up and right with the lip and the undercling flake.
6. **Jolly Beggar** F R  
□ □ v4  
SDS - Climb the lip of the 1st boulder then go right to climb the lip of the boulder.
7. **Castrate Your Television** F R  
□ □ v1  
SDS - Start with a big left-facing flake and climb over the bulge.

8. **Weapons Of Mass...** F R  
□ □ v6  
SDS - Start with a right-facing flake and climb the overhang with slopy edges.
9. **The Vulcan Traverse** F R  
□ □ v5  
SDS - Start as Weapons Of Mass Distraction and traverse right, staying low to finish as Big Chicken.
10. **Disco Diva** F R  
□ □ v8  
SDS - Start with 2 holes and go straight up to a big right-facing pocket.
11. **The Hulk** F R  
□ □ v6  
SDS - Start with a low ledge, do a few easy moves to a big right-facing pocket, then left hand pinch and big move up-left to a "block".
12. **Big Chicken** F R  
□ □ v4  
SDS - Start as the Hulk and traverse right to climb the overhanging arete. Stand up start is V2.
13. **X-Static** F R  
□ □ v0-  
SDS - Start with good holds and climb the arete.
14. **Jugs Of Life** F R  
□ □ v1  
Start with good pockets and climb the tallest line of the face.
15. **Indecision** F R  
□ □ v0+  
Start with a hueco, up to the left-leaning crack and to the slab.

## Safesurfer Area

1. **Best Blitter** F R  
□ □ v2  
SDS - Start as Old Peculiar but once on the slopy left-facing flake, go left to jugs.
2. **Old Peculiar** F R  
□ □ v1  
SDS - Start on a low left-facing jug, go to a slopy left-facing flake and above the bulge
3. **Landlord** F R  
□ □ v0+  
Start with a small left-leaning crack and climb the small face.
4. **Golden** F R  
□ □ v0-  
Climb the scoop with right-facing flakes.
5. **Weak As Piss** F R  
□ □ v0-  
Start on the horizontal flake and go straight up.
6. **Pottenger's Wish List** F R  
□ □ v3  
Climb with small crimps and the thin right-leaning seam.
7. **Coors Is Light** F R  
□ □ v2  
Climb up and left on small crimps.
8. **Fractured Personality** F R  
□ □ v0  
Climb the face above the cave. Also a SDS.
9. **Split Melon** F R  
□ □ v0-  
Climb the arete right of an obvious leaning boulder (the Melon).
10. **Kirilee's A Problem** F R  
□ □ v4  
Start with a high, thin, three-finger pocket and pull over the small bulge.
11. **Another Big Corner** F R  
□ □ v0  
Start with a high jug and climb the crack in the dihedral.
12. **Not Raving But Drowning** F R  
□ □ v1  
SDS - Start with a low right hand and a good left hand and climb left of the alcove.
13. **Fröz** F R  
□ □ v8  
SDS - Start as Safesurfer but go left with slopy holds.
14. **Safesurfer** F R  
□ □ v3  
SDS - Start on a wide pocket and go right to a slopy shelf then top out.
15. **Son Of Claudius Rufus** F R  
□ □ v5  
Climb Safesurfer and traverse right (and down) on the lip.
16. **Celestial Trail** F R  
□ □ v0-  
Climb the slab up and left, left of the arete.
17. **Unknown** F R  
□ □ v0  
Climb the face, then the slab.
18. **Heavenly Path** F R  
□ □ v1  
Go to a big undercling, a long move to a jug then the tricky slab.
19. **High Road** F R  
□ □ v0  
Climb the arete.
20. **Donkey Boy** F R  
□ □ v0+  
Climb the thin face, right of a juggy line (VB).
21. **More Water, Less Power** F R  
□ □ v5  
SDS - Start with a good one-hand pocket and traverse right, staying low, all the way to the slab.
22. **Unknown** F R  
□ □ medium  
SDS - Start with 2 pockets, go to a left-facing edge in a crack then the top.
23. **Corporation Pop** F R  
□ □ v3  
SDS - Start with pockets, just left of a good ledge, go to the crimps then the top.
24. **Groundwater** F R  
□ □ v5  
SDS - Start with pockets, just left of a good ledge, go to THE crimp, then the top.
25. **All The Way Down** F R  
□ □ VB  
SDS - Start on the good ledge and go up and left.
26. **Vision Arete** F R  
□ □ v1  
SDS - Start on the good ledge and go up and right.
27. **Hydra Pilferers** F R  
□ □ VB  
Climb up to the right-facing corner.
28. **Carpenters Arete** F R  
□ □ v0+  
Start with an oblong pocket up to a sloper and the right-facing corner.
29. **Any Which Way** F R  
□ □ v0+  
Climb on pockets, just left of the arete.
30. **Comfort Of Home** F R  
□ □ v2  
SDS - Start on slopy sidepulls and climb the overhang along a seam.
31. **Swing Your Partner** F R  
□ □ v1  
SDS - Start as Comfort Of Home but go right to the crack and the flakes.
32. **Grant's Christmas Present** F R  
□ □ v1  
SDS - Start on jugs and traverse left on good flakes to finish as Swing Your Partner.
33. **Happy Hooker** F R  
□ □ v0+  
Start as Grant's... but climb straight up, left of the arete.
34. **Hole In My Heart** F R  
□ □ v1  
Climb up and right on the obvious arch.
35. **Mother Earth** F R  
□ □ v0  
Climb the scooped face up to good pockets.

# The Happy Boulders overview

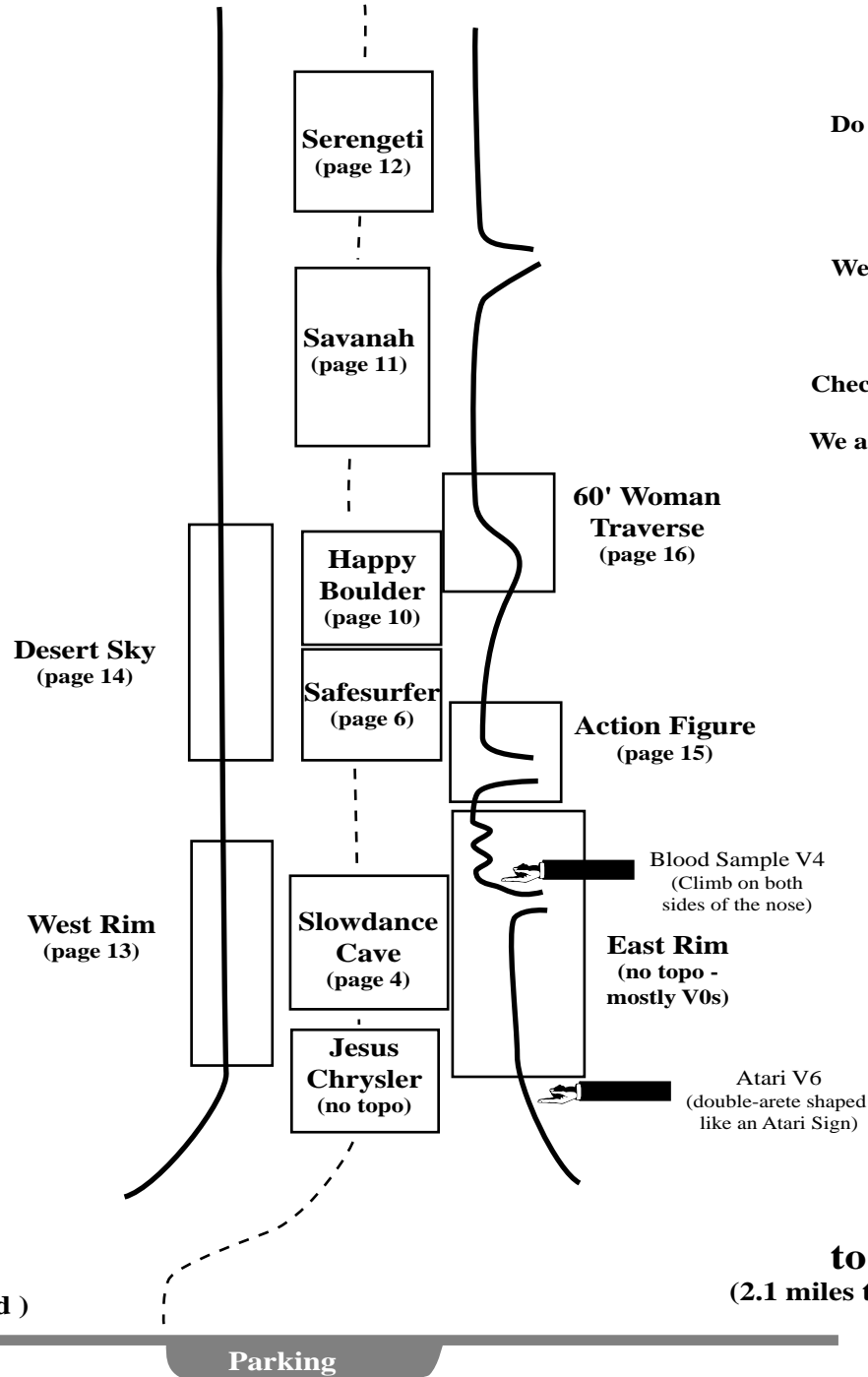
This overview gives you only the general disposition of the areas. It is about to scale. The rims of the canyon have been simplified. You'll also notice that some areas don't have topos. We have tried to present the best places of the Happy Boulders which doesn't mean that the other areas aren't worth it. Although you'll quickly find your way around, you'll probably find yourself asking another climber: is this the Slowdance Cave?

We hope that you'll enjoy this free guide. Help us to keep it accurate. Send us info about new problems, point out errors and comments you may have on the topos.



**to Pleasant Valley  
Campground**  
(3.6 miles to Pleasant Valley Dam Rd )

More boulders  
not in this topo



**to Bishop**  
(2.1 miles to Five Bridge Rd)

**Park in designated areas.  
Stay on the trails.  
Do not camp in Volcanic Tableland.  
Do not shit in the canyon.  
Pack out what you pack in.**

**Climbing is dangerous.  
We haven't use the R and X ratings  
so use your judgement.  
Get crash pads and spotters  
before doing highballs.  
Check out the descent before climbing.  
We are not responsible if you screw up.**

